



Proceedings of the 14th International Conference of the Society for Global Business & Economic Development (SGBED)

**Global Connectivity, Knowledge and Innovation for
Sustainability and Growth: New Paradigms of Theory and
Practice**

Editors

**Vidya Atal
Ram Sewak Dubey**

**Montclair, New Jersey, USA
June 21-24, 2016**

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Society for Global Business & Economic Development (SGBED): Two decades of Accomplishments

■ Dr. C. Jayachandran, President, SGBED

It is my honor to present to you all the 14th SGBED conference organized at the beautiful facilities of the Feliciano School of Business in June 21-24, 2016. We are grateful to Montclair State University President Dr. Susan A. Cole for her interest in SGBED activities as reflected in her participation and presentation of keynote addresses in several of our conferences. Dr. Cole's continued support and encouragement to engage in international collaboration that advance research and teaching had a significant impact on our accomplishments. Our Provost Dr. Willard Gingerich, Feliciano School of Business Dean Dr. A. Gregory Cant and Vice-Dean Dr. Kimberly Hollister, and Dr. Robert Prezant, Dean, College of Science and Mathematics have enthusiastically supported the idea of bringing the SGBED 14th conference to Montclair and helped in crafting a theme that reflects the interdisciplinary nature of the conference. They have provided generous support in terms of financial, physical and above all the encouragement to make this possible. Almost two decades ago, thanks to a US Federal grant Dr. Philip LeBel, former dean of the MSU Business School and myself had an opportunity to meet with President Dr. Sun Weiyan and Dean Dr. Lin Guijun at the University of International Business and Economics (UIBE) in 1995 in Beijing and developed a collaborative proposal to advance academic research and scholarship at an international level and today I am happy that this initiative had matured over the years.

Driven by the above objective, SGBED had successfully implemented 13 major conferences in Beijing (1997, 1999, 2000), Guangdong (1998), Chennai (1998), Bratislava (2001, 2009), Bangkok (2003), Guadalajara (2004), Seoul (2005), Kyoto (2007), Singapore (2011), Ancona, Italy (2014). Five research symposia were implemented in Nanjing (2015), IIM Bangalore (2012), Barcelona (2010), Dubai (2009) and Bangkok (2006). These conferences and research symposiums have attracted more than 4,000 academics and generated peer reviewed publications in 20 volumes of proceedings containing more than 2,000 research papers and several special issues of peer reviewed journals, and five books of readings.

Highlights of the 14th Conference held at the Feliciano School of Business: The SGBED conference presented at the brand new facility of the Feliciano School of Business reflects a feeling of home coming and an accomplishment which started with an informal relationship between Montclair State Center for International Business (CIB) and UIBE, had now matured with a global reach to advance interdisciplinary research that focus on international business and development issues. The 14th conference is jointly presented by Feliciano School of Business and Montclair State PSEG Institute for Sustainability Studies along with UIBE, Curtin School of Business, EADA Business School, FOX School of Business, IIMB, Comenius University in Bratislava, University of Guadalajara, VIT University, and other partner institutions.

Unlike the earlier conferences, the 14th conference is presented in a four day format to facilitate pre-conference workshops: doctoral symposium for Ph.D. scholars and a workshop on manuscript development; besides the conference facilitates a full-day event, "Understanding Global Value Chains: How to Prepare Students for Success in an Increasingly Interconnected World" for Community College faculty and administrators from the Northeast. This event is presented by the Centers for International Business Education & Research (CIBERS) of Temple Fox School of Business, University of Connecticut and Michigan State. The main conference is organized into plenary sessions, multiple concurrent sessions and a poster session to facilitate discussion of more than 150 research submissions from 30 + countries. For the first time, the 14th conference will use Skype to facilitate such of those participants who cannot participate in person. Besides publishing the conference proceedings, the conference will facilitate publication of selected papers in five peer reviewed journals. The conference will end with a gala dinner, awards distribution and a cultural tour of New York City.

Most importantly, this conference wouldn't have been possible without the dedicated work of several colleagues. Our Co-Chairs, Drs. Yam B. Limbu and Susana Yu, proceedings editors Drs. Vidya Atal and Ram Dubey, and Dr. Amy Tuninga, Director, PSEG Institute of Sustainability Studies, along with a committed group of

50 + regional coordinators, Phil Mattia at Feliciano School of Business and Ms. Martina Brogliotti at Università Politecnica delle Marche, Italy who managed the web support have been instrumental in making this conference possible.

Making the Academic Conferences Affordable & Impactful: Unlike other academic organizations, SGBED does not collect annual membership fee and largely depend on institutional support, sponsorships and the support provided by a large network of coordinators make these conferences affordable and also global. Besides our participants like the SGBED format as it provides a balance between academic scholarship and practice by presenting leaders from government and business.

Notable Government Leaders: Government officials who spoke at the SGBED conferences include: China: The Vice-Premier Hon. Li Lanqing, Madame Wu Yi, Ministry of Foreign Trade and Economic Cooperation, Hon. Chen Yuan, Dy. Governor of Peoples' Bank of China, Hon. Wang Guangxian, Dy. Governor of Guizhou Province; India: Her Excellency Justice Fathima Beevi, Governor of Tamil Nadu, The Tamil Nadu Hon. K. Anbazhagan, Minister of Education, The US Consulate General Ms. Michele J. Sison, Slovakia: The Charge D'Affairs of the USA in Slovakia, Mr. Douglas C. Hengel, Hon. Ivan Miklos, Deputy Prime Minister of Slovakia for Economic Affairs, Hon. Lumomir Fogas, Deputy Prime Minister of Slovakia for Legislation and Maria Kadlecikova, Deputy Prime Minister of Slovakia for European Integration.

Nobel Laureates & Leaders from Academia: Former President of Montclair State University Dr. Irvin Reid, and President Dr. Susan A. Cole have delivered keynote at different conferences in China, Mexico, Bratislava and Bangkok; Dr. Edmund Phelps, Nobel Laureate in Economics delivered a keynote in Bangkok; and Dr. Ferid Murad, Nobel Laureate gave a keynote on science and development in Mexico. Dr. Peter Buckley, former President, Academy of International Business (AIB) delivered in keynote in Beijing; Dr. Howard Thomas, former AACSB President and Dean of the Singapore Management University, Provost & Professor Dr. Raj. Srivastava and Dr. G. Viswanathan, Chancellor, VIT University delivered a keynote in Singapore.

Notable Business Leaders: Dr. Raja Mitra of World Bank, Mr. Max Qu, Chairman & CEO of HI Sun Technology Ltd, Mr. Steven Carroll, China Group Controller of Motorola, Mr. Bill Bowers, VP & Controller of Motorola, Mr. Peter O'Connor, CEO, Asia Pacific Region for CIGNA International, Dr. Michael Zipp, MD, Henkel Investment CO. Ltd, Mr. David Alstrom, VP, Ericsson (China) Company Ltd, Mr. Andy Lai, Greater China Marketing Director for HP, Mr. John Parker, Chairman, American Business Council, and Mr. Ron Sommers, CEO, Mangalore Power Co, Mr. Slaomir Hatina, Chairman of the Board of Directors of Slovnoft, Mr. Jozef Uhrik, General Manager of Volkswagen, Mr. Stefanec, President, Coca-Cola Beverages, Mr. Marian Nemec, President, National Bank and Mr. Ludomir Slahor, President, EXIMBank were invited to deliver keynote in Beijing, Chennai, Bangkok, Seoul, Kyoto and Bratislava.

Notable Corporate Sponsors: Ford Operations Ltd (Thailand); Sony Corporation Ltd; Fuji Xerox Ltd; Slovnoft, a.s. Bratislava; ProCS s.r.o (Slovakia); US Steel Corporation Ltd (Slovakia); Cigna Corporation Ltd; Ericsson, China; Motorola (China) Electronic Ltd; Henkel China Investment Corporation Ltd; China Cotton Industries Ltd; Hi-Sun Technology Ltd; Hengan Iron & Steel Group Co. Ltd, China; Sealed Air Corporation, NJ; Precision Custom Coatings LLC, NJ; Shinawatra Corporation Ltd (Thailand); PTT Exploration and Production Plc (Thailand); Konica Minolta, Rohlm Corp; Murata Machinery Corp; Kyocera (Japan); Sun Microsystems (Korea), S.K. Telecom (Korea), Omni Life, Sophia Laboratories, InterAmerican Investment Corp (Guadalajara), and others sponsored our conferences in different locations.

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Dr. Yam B. Limbu & Susana Yu: Feliciano School of Business, Montclair State University, NJ (2016)

Dr. Silvio Cardinali: Università Politecnica delle Marche, Ancona, Italy (2014)

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Some thoughts for the Future:

SGBED is soliciting institutions to sponsor the 6th research symposium in the summer of 2017 and the 15th International conference in the summer of 2018. Interested institutions or coordinators can submit a proposal. SGBED also invites proposals to establish a journal, either online or in print. Any scholar interested in taking a leadership towards this effort is invited to submit a proposal.

Thank you for your continued support and cooperation.

Preface

The world is becoming increasingly interconnected across all fronts at an unprecedented pace; it is deemed that networks, knowledge and innovation, and entrepreneurship drive growth and development. The rise of emerging markets and growth of global supply chains are attributed to globalization and ICT; nations and firms continue to form strategic levers using the power of comparative advantage; and human capital worldwide is becoming more mobile and virtually engaged despite the national boundaries. The developments have also caused dramatic structural and organizational changes and disruption of traditional businesses and job markets. Global investments in commodities and indiscriminate exploitation of natural resources affected the sustainability of global ecosystems. Equal access to education, knowledge and health are also under the microscope. The challenges of rising inequalities in wealth and income, economic stagnation, unemployment, and the impact of globalization have also taken the center stage of public discourse. These trends bring heightened levels of responsibility to business, institutions and society.

In view of the strategic importance of these challenges, the 14th International Conference of the Society for Global Business & Economic Development (SGBED) invited academic and professional perspectives in the form of empirical research, case studies and applications on a wide range of related topics. The overwhelming response received from scholars and practitioners from around the world bear testimony to the importance of the chosen theme and currency of the conference.

The papers included in these Proceedings have been selected through a rigorous review process of over 300 scholarly papers. Both full papers, as well as selected papers in the abstract form are published here. Altogether, the selected papers and research abstracts represent over 150 universities located in 40 different countries. The sheer size and scope of the conference necessitated the publication of the proceedings in the CD-ROM format.

The full papers have been divided in broad categories of themes: Accounting, taxation and business law; Economics, finance, real estate, banking and public policy; Entrepreneurship, SMEs and NGO; Information technology and operation management; International business, MNEs and global issues; Management, organizational behavior, corporate governance, legal issues and human resources; Marketing, services, e-commerce, sports and tourism; Pedagogy; and Sustainability and environmental issues. These papers cover a broad range of issues. To name a few, the topics related to global, regional and country level trends in trade and investment, innovations and volatility in financial markets, rapid advancement of Information and Communications Technology and its influence on business delivery system, pedagogy, sports tourism, new trends in risk and resource management, cultural conflict, environmental equity and challenge of sustainable growth, choice of appropriate corporate governance system, and, enforcement of international accounting standards have received a great deal of attention in the conference contributions. Accordingly, the papers have been grouped under 9 sections representing the major topics of the conference. An additional section, section 10, has been added to accommodate all the selected abstracts with interesting ideas for future research.

Contributions from authors around the world helped make this volume an integrated, cohesive inquiry into the major drivers of global business today and the required directions for sustainable growth in business activities in the future. We express our sincere gratitude to all these authors.

We believe these proceedings offer some of the best information available in the area of global business and economic development. We hope this publication will contribute to the success of those willing to pursue scholarly research on global business trends in the context of a changing environment.

Editors

Disclaimer:

All papers and abstracts included in this volume have been formatted to ensure uniformity in style of representation. Uniform formatting could possibly modify some of the figures appearing in the papers. In view of the variations in writing styles and language proficiency of the authors, proof reading of these papers was kept confined to ensuring conformity with the APA style. Harmonization of language skill reflected across papers was beyond the scope of the editorial process. Language and grammar used in the papers, thus, remain to be the sole responsibility of the respective authors.

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How Innovation Interacts With Mobile Learning In Guadalajara, México

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Abstract

*The information and communication technologies (ICT) are producing new and innovative forms of teaching-learning process, so our research question is: **Which is the Empirical Model of How Innovation interacts with Mobile Learning in Guadalajara, México?** This research is aimed to respond it. The final **Factors**, were **4: Technology (T); Contents, Teaching-Learning Management and Styles (CTLMS); Professor&Student Rol (PSR); Innovation Process (INNOV) and 65 Variables**. Our research is based on a documentary study that chose variables used by specialists in **m-Learning (mL)**, using Analytic Hierarchy Process (AHP). The study was applied on: **20** professors and **800** students both participating in social sciences courses, from **7** Universities located at Guadalajara Metropolitan Area, México (**GMAM**) during the period **2013-2014**. The data of the questionnaires, were analyzed by structural equations modeling (**SEM**), using **EQS 6.1 software**. The final results suggest reinforce **12 variables** to improve the interaction with **mL** at **GMAM**.*

Keywords: e-Learning, Learning Styles, Teaching Styles, Innovation Technology, Educational Innovation.

Resumen

Las tecnologías de información (**IT**) están produciendo nuevas formas en el proceso de enseñanza-aprendizaje, por lo que nuestra pregunta de investigación, es: **¿Cuál es el modelo empírico de cómo la innovación interactúa con el Mobile Learning en México?** Así, esta investigación se orienta a responderla. Los factores finales fueron **4: Tecnología (TECH); Contenidos, Administración de Estilos de la Enseñanza-Aprendizaje (CTLMS); Rol Profesor-Estudiante (PSR) y el Proceso de Innovación (INNOV) y 65 Variables**. El estudio fue aplicado en: **20 profesores** y **800 estudiantes** de ciencias sociales, pertenecientes a **7** Universidades localizadas en el Área Metropolitana de Guadalajara, México (**GMAM**), durante el período **2013-2014**. Los datos de los cuestionarios fueron analizados por modelización de ecuaciones estructurales (**SEM**), usando el software **EQS 6.1**. Los resultados finales señalan reforzar **12 variables** para mejorar la interacción con **mL** en las **GMAM**.

Palabras Clave: e-Learning, Estilos de Enseñanza, Estilos de Aprendizaje, Innovaciones Tecnológicas, Innovaciones Educativas.

INTRODUCTION

The projected growth of education supported by **IT**, responds immediately to resolve problems of geography, time and demand. Unfortunately, it has also drawbacks, such as: low intensity on interactivity between professor-student; feedback tends to be very slow; It presents difficulties error correction materials, assessments;

there are more dropouts than face teaching; etc. (Gallego and Martinez, 2002). E-learning or online, is defined by the Fundación para el Desarrollo de la Función Social de las Comunicaciones (FUNDESCO) as: *a system for delivery of distance learning, supported by ICT which combines different pedagogical elements: classical training (classroom or self-study), practical, real-time contact (in person, video or chat) and deferred contacts (tutor, forums discussion, email)* (Marcelo, 2002). In the second decade of this century, due to technological advances, we have a growing number of mobile devices, from smartphones to notebooks, notepads, iPads, tablets in general, etc. even stopping the development of the PC. According Forrester Research Portal (2015), a third of the tablets sold in 2016, will have serious purposes for business use (Kaganer et al, 2013).

PROBLEM AND RATIONALE OF STUDY

According Hernández-Sampieri (2010) we have our research question (**RQ**) as **Which is the Empirical Model of How Innovation interacts with Mobile Learning in Guadalajara, México?** thus, our general objective (**GO**), is to propose factors and variables to discover the determinants from **INNOV** as an Empirical Model of How Innovation improves the Mobile Learning in México. Hence, we propose, the next specific questions (**SQ1**): ¿Which are the factors and variables describing the general empirical model?; (**SQ2**): ¿What about the relationships amongst them?; (**SQ3**): ¿What are the most relevant variables in the empirical model?. A final General Hypothesis (**GH**) is proposed: All the relevant variables in the empirical model have significant positive effect from **INNOV** to **mL**.

METHODOLOGY

This study is aimed to discover and discuss the Empirical Model of How Innovation interacts with Mobile Learning in Guadalajara, México. It is empirical, correlational and longitudinal study in time because it was applied during the period of **2013-2014**. We propose **4** final **Factors**, such as: Technology (**T**); Contents, Teaching-Learning Management and Styles (**CTLMS**); Professor&Student Rol (**PSR**); Innovation Process (**INNOV**) and **65 Variables**. The study was applied on: **20** professors and **800** students both participating in social sciences courses, from **7 (GMAM)**. The data of the questionnaires, were analyzed by Structural Equations Modeling (**SEM**), using **EQS 6.1 software**, to respond the **RQ** and **H**.

THEORETICAL FRAMEWORK

AHP.- We made a documentary study of factors (**mL**), among more than **100** works in this regard, proceeding to detect all the variables what are more often mentioned, and by means of AHP (Saaty, 1997) technique, we asked to 5 specialists in m-Learning to select the most important factors and variables to use in our conceptual model. **See Table 1.**

Table 1.- AHP or Saaty's Theorem.

Objective	Mobile Learning (mL)			
	Variable		Frecquency	AHP weighing
Alternatives	1	Technology	28	0.23
	2	Contents & Teaching Learning Management	16	0.22
	3	Professor	12	0.19
	4	Student	10	0.13
	5	Innovation	9	0.07
	6	Assessing	8	0.06
	7	Policies	7	0.04
	8	Learning Management	3	0.02
	9	Web Learning	4	0.01
	10	On Line Communities	1	0.01
	11	Multimedia Learning Objects	1	0.01
	12	Augmented Reality for learning	1	0.01
TOTAL			100	1.00

Source: own.

Innovation education.- Lundvall & Soete (2002) affirm: " *In education systems, people learn specific ways of learning. In labor markets, however, the specific incentives system with their own rules, make the difference between how and what to learn* ". Now, what do we mean when we refer to learning in a context of innovation? The innovation mainly concerns the ability to implement creative ideas. The innovation recognizes a learning cycle that is probably the main key to setting up sustainable capacity to respond successfully to the challenges of education the new millennium. So, we propose the Mejía's, et al. (2013) Innovation Model that encourages the value added aimed in the learning cycle, taking in count: incomes, process, outcomes and the feedback in the innovation process, to keep updated the model (mL). In short, the purpose of innovation must be the enhancement of the quality of the learning environment and learning outcomes (Garrison & Anderson, 2003).

Learning Management.- There are several theories that attempt to explain how people learn. Over 50 theories are online; however, most of them are variations of the 3 main lines: *behaviorism, cognitivism and constructivism*. New theories that support the m-Learning are: *connectivism* and *enactivism*, which briefly mentioned according to Woodill (2011). See Table 2.

Table 2.-Learning Management.

Learning Management	Description
Conductivism	Based on the theory that only observable human behavior can be studied scientifically. Reduces human behavior to simple stimulus-response operations, punishment-reward and proposed a set of principles and processes of how these operations work together; Teaching is based on simple tasks, which collected and combined, produce more complex behaviors; however, ignores the experiences of the people; minimizes the social role of learning groups; treating people <i>as discrete objects with mechanical orientation of programmed learning</i> , consisting of continuous testing with reward-punishment for the answers. The application in m-Learning is equivalent to the <i>games and intuitive learning</i> . Main features that distinguishes it: behavior
Cognitivism	Based on the theory of how we process the information of intangible constructs such as: the mind, memory, attitudes, motivation, thought, reflection and other internal assumptions. Compare the human brain with a computer running, through analogies:

	input-output interfaces, memory, etc. and how information is processed by the brain. It involves studies about memory in short and long time allows the mind to transform information into knowledge. <i>It does not reject the behaviorist principles</i> , but it complements in the case of learning and thinking. However, the idea persists in operating on brain processes approaches, so it is not considered appropriate in m-Learning, because disregards the fact that m-Learning students are in connected networks and that each one may have a different learning experience, depending on how it's moving. Main feature that distinguishes it: Mind and Brain
Constructivism	Based on the theory that each person builds an understanding of the world through their life experiences, eliminating and accepting experiences as sources of knowledge. He rejects sociocultural influences; supports the idea that each person has views of the world around him to be generally it tends others. We learn through shared culture with other (socially constructed). Wide dissemination in the first decade of the XXI century. However, for m-Learning is not considered enough because does not cover all cases that ICT cause. For example, there are cases where learning is achieved through better use when <i>they are in charge of their own learning</i> and learning by <i>metacognition</i> (learning how to learn). It might be complemented with greater interactivity, leading to a process of <i>agent-student</i> , when they decide the further aspects of the learning environment must focus their attention, which requires; purpose, process knowledge, culture, norms, etc. Particularly for students that study methods and time optimization, consulting, self-regulation and metacognitive skill development. Hence, there are two theories that are considered to better explain the phenomenon of learning m-Learning: connectivism and enactivism. Main feature that distinguishes it: Construction of Knowledge.
Conectivism	Since the above three theories are born before the digital age, do not foresee the consequences of being connected (PC, cell phones, smartphones, tablets, etc.) and integrated into a social network, or the consequences of internet offered each day and more varied content. Connectivism is based on the theory concepts share a variety of sources. Some of its principles are: learning and knowledge from diverse opinions; learning is a process of connecting specialized nodes or information sources; Learning may reside in non-human applications; the ability to know more is more critical today than ever. Creating and maintaining connections nodes are necessary to facilitate continuous learning. The ability to see connections between fields, ideas and concepts is a core skill. Daily updating of knowledge is the core activity of the connectivism for learning achievement. Decision-making is itself a learning process. Choosing what to learn and how to appropriate means of information is part of the changing reality. What is right today, tomorrow will not be given the changes in the environment making the information affect decision-making. Connectivism make much sense to m-Learning to consider the personal, organizational and self are all connected at the same time. However, do not take into account how our body and senses directly affect how we learn and what we can know and knowledgeable in the field consider it vital, as the technology is becoming a prosthesis or extension of the human body, while at the same time, it has limitations for the operation. Feature that distinguishes it: Network Connections.
Enactivism	Based on the emerging theory that focuses on how we learn through the body and senses. It is assumed that the body refers the context of our reality given its insertion therein. Thus, all organisms adapt to their environment through the nervous systems of their senses and their connection to the brain. From this point of view, learning is based on the perception and action of the body in relation to action experience. The enactive learning is learning based on social relations at different levels (Kaptelinin and Nardi, 2006). We learn primarily through symbols and icons; this is complemented with the enactive

	learning through active use of the body. New designs of enactive interfaces to computers and mobile devices involve a mixture of several senses of the more natural than using a mouse or a keyboard form. However, the m-Learning is complex since to connect the individual student to sources of information anywhere and anytime, to its connection with other individuals who must interact, collaborate, socialize and learn. Students learn while moving, causing a potential loss of control for retaining the figure of advice as professors or consultants. Main features that distinguish it: Actions based on the body and senses.
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Source: Woodill, 2011, by own adaption.

m-Learning.- Since the focus has shifted in recent years due to technological advances, so does its definition; see Table 3.

Table 3.- m-Learning Descriptions

Author	Description
Brazuelo y Gallego, 2011	<i>"...The educational model that facilitates the construction of knowledge, problem solving learning and development of skills or different skills autonomously and ubiquitous thanks to the mediation of portable mobile devices".</i>
Traxler & Kukulska, 2005	<i>"...Any educational process where the only dominant and prevailing technology is provided by equipment type: handheld or palmtop ..."</i>
Keegan, 2005	<i>"...m-Learning should be restricted to devices based learning where anyone can carry in their pockets"</i>
O'Malley et al, 2005	<i>"...Any sort of learning that happens when the student is not fixed, or at a predetermined place ... well, is learning happens when students take advantage of the learning opportunities offered by mobile technologies"</i>

Source: several authors by own adaption

Learning requires switch the concept of how do we learn. The initial era of e-learning, was supported by multimedia facilities and constructivism given its static nature, however, in the mLearning era, this changes dramatically, thus learning methods change radically, given the dynamic nature of the students. In the current context, learning is based on the relationship *do-have the experience*, activities that can be seen in the use of apps, based on mobile devices. Thus, the student is conceptualized as an *strategic agent* who brings about the change, rather than a passive agent, who hopes that his adviser, consultant or professor tells them what to do in their learning; in other words, they become in *facilitators* that make the student achieves higher levels of knowledge (Woodwill, 2011). Given the challenges of the mLearning to traditional learning theories, is considered a *disruptive innovation*, never before experienced with great potential use, for example: mobile augmented reality for training, making the learning in a set *do it yourself* at anytime, anywhere. This creates different scenarios to use in e-Learning, such as the location of the student, providing connection and location information from mobile camera mode, where the software detects place without any problems and proceeds to inform the student. Other example, is the use of mobile devices as data collectors, which deposit data on specialized sites to be analyzed by peers anytime, anywhere.

The Contents .- The design of the contents, from the e-Learning era has been heavily criticized because the inability to generate a new literacy of e-learning with the acquisition of new skills in this area, and b) people perceive e-learning, as a formal course, and not as a tool and an attitude towards lifelong learning to keep the own learning (Cabero, 2012). So, we have the e-learning generations that have passed:

1st. generation or model focused on the materials; 2nd. generation or operators based on platforms and model; 3rd. generation or model based on collaboration and flexibility, stressing the importance of learning as a process partner and fairly based on student activity. Cabero (2012) suggests about to get better perceptions of mLearning: innovation with new didactic materials, improvements in their presentation on a large scale. The most hopeful

isolated initiatives, would be empowerment of students through tools like blogs, wikis and e-portfolios, giving progressive step become, from *learning centered content* to *learning centered activity*, as shown in **Table 4**.

Table 4.- Differences between Learning Centered in: Content and Activities.

Learning Centered Content	Learning Centered activity
The student is usually reactive and passive, waiting for what the professor says or decides.	Students have an active involvement in their learning, without waiting for the professor to decide for them;
Decision space student, is small.	Wide freedom for students and space for own decisions as important elements of their learning.
Individual learning is promoted	Learning is promoted in collaboration with colleagues; students have opportunities to be independent in their learning.
Students do not have many opportunities to learn independently.	Process-related skills, with a focus on results, and the search, selection and management of information.
Memory replication of content and skills. Personal and professional education often is limited to certain periods of life	Personal and professional education throughout life.

Source: Cabero, 2012, by own adaption.

Thus, the students perceive that activities are clearly related to the objectives, competencies and skills we seek to achieve; enough time to complete; the criteria that will be used for evaluation are known, and are clear and understandable; they are neither easy to do nor too complex to solve; they must be contextualized; the instructions for completion are clear and understandable; what materials have to be used for easy implementation, and which are the available activities of different types offered. According to Cabero (2012), an important design aspect is that, there are several types: ranging from the methodologies and strategies that will be used in the virtual action (training design), the type of navigation that allows within materials (navigation design), the chances of students, professor relationship (interaction design); graphic forms in which present the information (navigation design), different evaluation strategies to be permitted and used in the training (evaluation design), and ways of presenting content with forms of construction (design of content).

The Student.- This topic takes into account, the cognitive, memory, prior knowledge, emotions and possible motivations. The student will assume the commitment with his own learning process and will find out, in the self evaluation the key to discover his own progress, to make choices. (Montoya, 2008); **see Table 5**.

Table 5. Variable: Student Requirements (S).

Variable	Example/Description	Comments	Source
Previous Knowledge	Tacit and explicit knowledge stored in memory with conditions to be applied in the teaching-learning process	This impacts in how the students are understanding new concepts	Driscoll (2005); Tirri (2003)
Memory	Técnicas para codificar exitosamente con uso de señales como: categorización, mnemónica, táctil, auditiva, sensorial, imágenes, etc.	It involves, how multimedia actively encourage the students in their learning	
Context & Transference	Static Knowledge vs Dynamic Knowledge	It involves, how to make students use what they learn to strengthen the memory, understanding and transfer the concepts to different contexts.	Carroll & Rosson, (2005); Driscoll (2005)

Learning by Discovering	Application procedures and concepts to new situations; case study	It involves, how to encourage students to develop skills to filter, select and recognize relevant information in various situations	Tirri (2003)
Emotions & Motivations	Student's feelings to perform a task; reasons for their achievement.	Student inclination or ability to adopt an attitude that prepares your emotional state or desire to accomplish a task.	Carroll & Rosson, (2005) ; Tirri (2003)

Source: several authors, by own adaption

Hence, it described how students use, what they already know and how the information is encoded, stored and transferred; It covers theories about the transfer of knowledge and discovery learning (Carroll and Rosson, 2005). The experience and prior knowledge, affect learning as does the atmosphere of the student, the authenticity of the task and the presentation of content in multiple formats. m-Learning however, brings the concept of *episodic memory*, composed mostly of the *experiences* that make students to museums, visits to laboratories, historic sites, etc. so their application is under the *experiential memory* (Driscoll, 2005). By other hand, the same information is presented in different formats for assimilation (*Dual Coding Theory Dual*), allowing the brain to do active differentiations of the concept. Research has found evidence that present information through different approaches, leads to a more effective instruction. Not only must we take into account the learning style of the students, but also the teaching style of professors. In fact most of them, explicitly or implicitly, using observation techniques, try to *know their* students (Gallego & Martínez, 1999), discovering *learning styles*. See Table 6.

Table 6.-Learning Styles.

Learning Styles	Description
Activist	Students are fully and without prejudice involved in new experiences. They are grown to the challenges and get bored with long maturities. They are people very group who engage in the affairs of others and focus around all activities
Reflexive	Students learn the new experiences but do not like to be directly involved in them. Collecting data, analyzing them carefully before reaching any conclusions. Enjoy watching the actions of others, listening but not intervene until they have taken over the situation.
Theoretical	Students learn best when they are taught about things that are part of a system, model, concept or theory. They like to analyze and synthesize. For them. if something is logical, it is good.
Pragmatic	Students apply and practice their ideas. They tend to be impatient when people who theorize

Source: Honey y Mumford (1992), by own adaption

The Professor (P).- The concept of Vygotsky (Moll, 1993) having greater recognition and applicability in the educational field is the zone of proximal development (**ZPD**). This concept *means the individual's actions that he can perform successfully start only in interaction with others, in communication with them and with their help, but can then play in totally autonomous and voluntarily* (Matos, 1995). They are responsible for designing strategies that promote intensive interaction (**ZPD**), taking into account the previous level of knowledge of students, from the culture and the meanings they have in relation to what they will learn (Onrubia, 1998). It is vital to diversify the types of activities, enabling the choice of different tasks of the students and use various support materials. **ZPD** creation occurs within an interpersonal context professor-student interest being transferred to the student professor from lower to higher levels in the area. Essentially, it is to give timely and strategic support students to achieve solve a problem; this support may induce by raising key questions and taking the student to self-questioning. The participation of professors in *instructional for teaching some content* (knowledge, skills, processes) at the beginning process should be somewhat management by creating a support system where students pass; then with the progress

of students in the acquisition or internalization of content, it is reducing its stake to the level of mere spectator empathetic (Onrubia, 1998). The professor assumes the role of mediator, facilitator guides for students to be active learners in meaningful and real social contexts. The process, is established where a group of professors together: design, teach, observe, analyze, and review one class lesson. **See Table 7.**

Table 7.- Professor Requirements

Indicators	Example/Description	Comments	Source
Informatic Culture	Permanent update of information by using of technology	Attitude and intuitive ability to learn the use of technological resources	Ng & Nicholas (2013); Cabero, 2012
Lecture Cycle	Groupal planning / experimental lecture/ individual reflection / groupal reflection/ lecture reformulated	Teaching based on enactivism	
Cognitive Objectives	Bloom's Digital Taxonomy	Association with the enactive cognitive objectives, such as teaching: knowledge; comprehension; the application; analysis-synthesis and evaluation.	Bloom, 2012

Source: several authors by own adaption

The Technology.- This aspect is described into the OSI (ISO / IEC7498 Open System Interconnection, 1994) model developed by the International Organization for Standardization (ISO) in the 1980. It is a framework for defining interconnection architectures communications systems, consisting of seven layers: *physical, link, network, transport, session, presentation and application*. So, consider the equipment intrinsic features such as: *ergonomics, portability, weight, size, weight, design, speed of access to the telecommunications network, processing, storage, capacity growth of the equipment* and the *equipment extrinsic* based provider of telecommunications services such as: *coverage, price, speed of access, availability, compatibility of protocols* among other features. These features, covering hardware and software so that *impact comfort, psychology, securities and satisfaction technology users*, in this case students and faculty to find a balanced equilibrium between the hardware-software, paid by the equipment and access service and satisfaction is achieved from *psychological actors* to better use (Shneiderman and Plaisant, 2005). **See Table 8.**

Table 8. Technology Requirements.

Indicators	Examples/Description	Features PDA	Comments	Source
Physical	Size, weight,, composition, disigno, protocols , process speed,memory	Intrinsic	PDA's Hardware & Sotware and its design	ISO/IEC7498; Shneiderman& Plaisant, 2005; Woodill, 2001
Link	Comunicación con teclado, touchscreen, protocolos entre equipos, detección de errores, conexión joysticks, trackball, infrarojos, reconocimiento vocal, etc. del equipo móvil,	Intrinsic	How man-machine communication, is accomplished	ISO/IEC7498; Shneiderman& Plaisant, 2005; Woodill, 2001
Network	Identificación de nodo de conexión, velocidad de acceso a la red	Extrinsic	Dependent on the availability of bandwidth of the access network	ISO/IEC7498
Transport	Velocidad de la red una vez accesada	Extrínscal	Dependent on the availability of bandwidth of the transmission network	ISO/IEC7498
Session	Capacidad de abrir múltiples sesiones multitarea	Intrínscal	Dependant on the capabilities of design	ISO/IEC7498
Presentation	Software de aplicación/ Apps	Intrinsic/ Extrinsic	Dependent on Android / Windows / IOS operating systems, etc	ISO/IEC7498
Application	Software de aplicación/ Apps			ISO/IEC7498
Error Detection/Correction	Software que desbloquea y resguarda la correcta operación del equipo ante eventualidades de fallo	Intrinsic/ Extrinsic	Dependent on software mobile equipment, access network and / or transport	ISO/IEC7498
Price	Obtención equipos móviles	Intrinsic	Dependent on the student's or professor's economy	Shneiderman & Plaisant, 2005; Woodill, 2011
	Servicio proveedor de telecomunicaciones	Extrinsic		

Source: several authors, by own adaption.

Policies & Assessing.- In order to guarantee the continuity and implementation of mlearning technology, is necessary to develop institutional policies to provide direction and enough resources to achieve it, included an assessment system to verify since the participation until the activities and quality of the teaching actions and course contents. Garrison & Anderson(2003).**See Table 9.**

Table 9.- Topics that a policy document and strategic plan should Include.

1. Vision: – understand background– define core values– describe strategic goals
2. Needs and risk assessment:– identify issues– identify challenges – identify best practices
3. Educational principles and outcomes described
4. Implementation initiatives and strategy: – link to institutional priorities– create a steering committee – identify communities of practice
5. Infrastructure: – design multimedia classrooms– describe administrative processes
6. Infostructure: – design institutional connectivity– create a knowledge management system– provide digital content– create standards
7. Support services: – provide professional development– provide learner support
8. Budget and resources
9. Research and development framework
10. Benchmarking: – establish success criteria– assess progress– communicate direction and accomplishments
11. Assessing

Source: Garrison & Anderson(2003), with own adaption.

The m-Learning (mL).- This is the core of the model as it is formed as the relationship among **6** factors, such as: Student (**S**); Professor (**P**); Content (**C**); Technology (**TECH**); Policies & Assessing (**P&A**); Innovation (**I**) with **65** **underlying variables**. In this part of the mode, lies the balance of features that allow the mLearning provide optimal interaction between the all the elements. **See Table 10.**

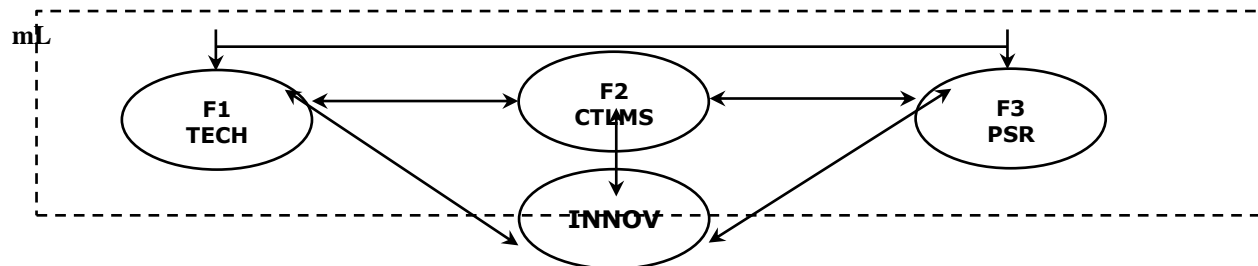
Table 10. m-Learning (mL) Requirements.

Indicadores	Example/Description	Comentarios	Fuente
Interface	Mediation; task cycle apparatus.	The nature of the interaction changes itself in how students interact with each other, their environments, tools and information	Carroll et al. (1991); Woodill (2011)
Access to Content	Identifying patterns and relationships; noise information; approaches and relevance	To the extent that the amount of information grows, it requires students to increase their skills and efforts to recognize and evaluate ownership, appropriation and use of information	Moll, (1993); Carroll et al. 1991, Woodill (2011)
Navigation and Knowledge Production	Navigation vs. Knowledge production	Knowledge navigation students acquire appropriate skills to select, manipulate and apply information to their own needs. Production of knowledge, professors determine what and how information should be learned	Moll, (1993); Woodill (2011)

Source: several authors, by own adaption.

So, our determinant factors model is showed in **Figure 1.**

Figure 1.- Determinant factors on m-Learning as a General Conceptual Model for Innovation on Education.



Notes: F1.- Technology (TECH); F2.- Contents, Teaching-Learning Management and Styles (CTLMS; F3.- Professor&Student Rol (PSR).

Source: own

RESULTS

The Final Questionnaire was obtained, with: **4 Factors, 13 Dimensions** and **65 Independent Variables** grouped, according the principal authors to describe **mL**. See **Table 11**.

Table 11.- Final Questionnaire

Personal Background		
If you are a STUDENT: -Name of the (mL) course; -What is your occupation? Manager/Employee non-technical/ Employee technical/Teacher/professor or trainer/ Student; -How old are you? 24 or younger /25-29 /30-40 /41-50 / over 50;-Gender? Female / Male; -What is your level of education? High school matriculation/ One to three years of post-secondary education / Four or more years of post-secondary education; -Personal Digital Assistant (PDA) ownership – Do you own? Smartphone/Lap/Palmtop/Other; - Where did you study the mobile learning course? At home/ At the office or work/ While travelling/ Other.		
If you are a PROFESSOR: -Name of the (mL) course;-What kind is your assignment? Social Sciences/ Engineering;		
-Are you: Instructor/ Assistant Professor/ Associate Professor/ Professor;-How old are you? 24 or younger /25-29 /30-40 /41-50 / over 50;-Gender? Female / Male; -What is your level of teaching? High School/ Undergraduate/ Postgraduate/ ; -Personal Digital Assistant (PDA) ownership – Do you own? Smartphone/Lap/Palmtop/Other;-Where did you study the mobile learning course? At home/ At the office or work/ While travelling/ Other		
Factor	Variable (measured by Likert Scale: Strongly agree/ Agree/ Uncertain / Disagree/ Strongly disagree)	Author(S)
F1.- TECHNOLOGY (TECH)	D1.-Technology Friendliness (TFRN)	
	V1.- I need a special training to use my PDA	Ng & Nicholas (2013)
	V2.- The screen on the PDA makes it difficult to do my school work.	
	V3.- Writing with a PDA is easier than writing by hand on paper	
	V4.- With a PDA it is easy to take my school work home.	Keegan (2005)
	V5.- I would recommend mobile learning as a method of study to others	
	D2.-Technology-Synchronous Communication (TSYC)	
	V6.- Chat in mlearning is very useful is better than PC	Keegan (2005)
	V7.- IP telephony functions are very well with the mlearning course.	
	V8.- The sending of SMS is very useful	Ng & Nicholas

F2.- CONTENTS, TEACHING- LEARNING MANAGEMENT AND STYLES (CTLMS)		(2013)
	D3.-Technology Asynchronous Communication (TASY)	
	V9.- Communication and sending assignments for submission with the students (or tutor) by e-mail functioned well.	Keegan (2005); Ng & Nicholas (2013)
	V10.- Writing messages to the Forum functioned well	Keegan (2005)
	V11.- Answering assignments for submission applying the mlearning functioned well.	
	V12.- Accessing to notes and reading text functioned well.	
	D4.-Technology Multimedia (TMMD)	
	V13.- Accessing to sound, video and graphical materials functioned well	
	V14.- Activities/assignments involving manipulation of graphical materials functioned well	
	D5.-Social Media (TSME)	
	V15.- To learn (or teach), I tend to be in different networks, in permanent interaction and collaboration	Woodill (2001)
	V16.- To learn (or teach), I tend to participate in : gammings, simulations and/or virtual worlds	
	V17.- To learn (or teach), I feel I spend a lot of time connected in different networks with scarce results	
	D6.-Teaching-Learning Management (CTLM)	
	V18.- Accessing course content was easy	Keegan (2005)
	V19.- Communication with and feedback from the student (or tutor) in this course was easy.	
	V20.- Mobile learning is convenient for communication with other course students (or proffessors)	
	V21.- PDAs help me learn (or teach) my subjects better	Ng & Nicholas (2013)
	V22.- There are no disadvantages in using PDAs in the classroom.	
	V23.- PDAs make learning (or teaching) more interesting.	
	V24.- PDAs help me organise my time better.	Woodill (2001)
	V25.- I feel my learning (or teaching) process is more willing to punishment-reward cycle	
	V26.- I feel my learning (or teaching) process is more willing to the individual internal brain processes such as: memory, attitude, motivation, self-reflection.	
	V27.- I feel my learning (or teaching) process is more willing to “learn how to learn” and I select and decide about how they affordable information responds to my needs when I require it.	
	V28.- I feel my learning (or teaching) process is more willing to the sensation to be connected everywhere, every time to the internet affordances	
	V29.- I feel my learning (or teaching) process is more willing to respond to the perception of the environment and my actions, through experiencing and doing.	
	D7.-Teaching-Learning Styles (CTLS)	
	V30.- As a student, (or professor), I feel that the contents are enough to motivate me to: create new forms of knowledge. You are more Reflexive	Cabero (2012); Bloom (2009);
	V31.- As a student, (or professor) I feel that the contents are enough to motivate me to: evaluate the knowledge acquired. You are more	Gallejo & Martínez (1999); Honey&

	Reflexive.	Mumford (1992)
	V32.- As a student, (or professor) I feel that the contents are enough to motivate me to: analyze knowledge acquired. You are more Reflexive.	
	V33.- As a student, (or professor) I feel that the contents are enough to motivate me to: apply the knowledge acquired. You are more Pragmatic	
	V34.- As a student,(or professor) I feel that the contents are enough to motivate me to: comprehend the knowledge acquired. You are more Reflexive.	Cabero (2012); Bloom (2009); Carrol&Rosson (2005); Gallego & Martínez (1999); Honey& Mumford (1992)
	V35.- As a student, (or professor) I feel that the contents are enough to motivate me to: memorize the knowledge acquired. You are more Pragmatic.	Montoya (2008)
	V36.-As a student, (or professor) I feel the contents are well designed considering: text, context, colors, PDA's formats, accesability, etc.	
F3.- PROFESSOR& STUDENT ROL (PSR)	D8.-TProfessor-Student Perception Feasibility(TSPF)	
	V37.- I am motivated about using a PDA for mlearning, because is easy to use and I learn (or teach) better with it.	Ng & Nicholas (2013); Driscoll (2005)
	V38.-When I use a PDA I am very intuitive using my memory and my senses	Driscoll (2005)
	V39.- Navigation through the mobile learning course was easy.	Keegan (2015); Moll, (1993); Woodill (2011)
	V40.- For mobile learning (or teaching) to be effective it is necessary to use graphics and illustrations	Keegan (2015);
	V41.- Evaluation and questioning in the mlearning course was effective	
	V42.- The use of PDAs have more advantages than a desktop computer.	Ng & Nicholas (2013)
	V43.-The PDA that I use has a good relation among hardware, software and connectivity network.	ISO/IEC7498;Shneiderman y Plaisant, 2005; Woodill, 2001
	D9.-Professor-Student Perception Value/Cost (TSPVC)	
	V44.- mlearning increases access to education and training. It is still expensive.	Keegan (2005)
	V45.-The cost of accessing the mobile course materials was acceptable.	
	V46.- The cost of communicating in the mobile learning course with the tutor and other students was acceptable.	
	D10.Professor-Student Assessing Participation (TSAP)	
	V47.-Effectively encourage others to learn?	Garrison & Anderson(2003)
	V48.-Contribute regularly, at each important stage of the unit?	
	V49.-Create a supportive and friendly environment in which to learn?	
	V50.-Take the initiative in responding to other students?	
	V51.-Seek to include other students in their discussions?	
	V52.-Successfully overcome any private barriers to participation?	
	V53.-Demonstrate a reflective approach?	
	D11.-Professor-Student Assessing Activities (TSAA)	
	V54.-Each of the activities and strategies employed to assess student	

	learning has methodological and epistemological shortcomings.	
	V55. -All the student products are stored in a Database of learning products	
	V56. -The assessment is based on using problem-based learning (PBL) activities in m-learning education.	
	D12.-professor-Student Assessing Quality (TSAQ)	
	V57. -As a Student (or Professorr) I evaluate the course objectives, activities, contents, technology affordances are aligned and congruent with the tutoring (or goals) of the course.	
	V58. -As a student I evaluate the knowledge acquired vs the initial expectations (If you are a professor: Do you evaluate the knowledge acquired vs the initial expectations of each student?)	
	D13.-Professor-Student Policies (TSPO)	
	V59. -I'm informed (If I'm a Tprofessor: inform to the students), the security and support policies	
	V60. - I'm informed (If I'm a professor: inform to the students, the educational principles and outcomes described	Garrison & Anderson(2003); Woodill (2001)
F4.- INNOVATION PROCESS (INNOV)	V61. -I suggest improvements to the mlearning course to be more innovative in value added though contents in the student-professorprocess	Mejía-Trejo (2013 et al.) Garrison & Anderson(2003)
	V62. -I suggest improvements to the mlearning course to be more innovative in value added though technology in the student-professor process	
	V63. -I suggest improvements to the mlearning course to be more innovative in value added though policies in the student profdessor process	
	V64. -I suggest improvements to the mlearning course to be more innovative in value added though feedback evaluation the student-professor process	
	V65. - I feel that the process is planned as a strategic innovation	

Source: Own

VALIDITY AND RELIABILITY OF THE MODEL

We show the **Table 12** with a summary of the test and values used in this research.

Table 12. Technical Research Data, Test and Values used in this Research

Technical Research Data	
Features	Survey
Universe	20 professors and 800 students both participating in social sciences courses, from 7 GMAM , México during the period 2013-2014.
Scope	Guadalajara Metropolitan Area, México
Sample Unit	7 Universities
Collection Method of Data	e-Mail/ Inquiry
Scale	Likert 5
Date of Fieldwork	January-2013-December 2014
Total e-Mail/Inquiry completely answered	680

Test used in this Research	Value /Description	Author
Ratio NC/VoQ = Number of cases (NC) & Variables Of Questionnaire (VoQ)	NC/VoQ = NC (20 professors + 680 students (≥ 100 and ≤ 1000 , according Hair et al.,2010) / 65 VoQ = 12.30 >10 (it is >10 recommended by Hair, 2010)	
CFA by Maximum Likelihood Method, and Covariance Analysis by EQS 6.1 software	To verify the Reliability and the Validity of the Measurement Scales	Bentler, (2005); Brown, (2006); Byrne, (2006)
Cronbach's Alpha (ChA) and Composite Reliability Index (CRI)	ChA (Per Factor Via SPSS) & CRI ≥ 0.7 / Reliability of the Measurement Scales	Bagozzi & Yi, (1988); Nunnally & Bernestain,(1994); Hair et al., (2010)
Mardia's Normalized Estimate.(M)	M >5.00 / Distributed as a unit normal variate such that large values reflect significant positive kurtosis and large negative values reflect significant negative kurtosis. Bentler (2005) has suggested that in practice, values >5.00 are indicative of data, that are non-normally distributed	Bentler (2005); Byrne, (2006)
The Satorra–Bentler scaled statistic (S-Bχ^2)	S-Bχ^2 .- By specifying ME=ML, ROBUST, the output provides a robust chi square statistic (χ^2) called. This is to minimize the outliers and achieve goodness of fit	Satorra & Bentler, (1988)
Normed Fit Index (NFI)	NFI ≥ 0.8 and $\leq .89$. / Index used for more than two decades by Bentler and Bonett's (1980) as the practical criterion of choice, as evidenced in large part by the current “classic” status of its original paper (Bentler, 1992; and Bentler & Bonett, 1987, cited by Byrne, 2006). However, NFI has shown a tendency to underestimate fit in small samples,	Bentler & Bonnet,(1980); Byrne (2006)
Comparative Fit Index (CFI)	CFI ≥ 0.8 and $\leq .89$. Bentler (1990, cited by Byrne, 2006) revised the NFI to consider sample size and proposed the Comparative Fit Index (CFI). Values for both the NFI and CFI range from zero to 1.00 and are derived from comparison between the hypothesized and independence models, as described previously. As such, each provides a measure of complete covariation in the data. Although a value > .90 was originally considered representative of a well-fitting model (see Bentler, 1992, cited by Byrne, 2006), a revised cutoff value close to 0.95 has been advised (Hu & Bentler, 1999, cited by Byrne, 2006). Although both indexes of fit are reported in the EQS output, Bentler (1990, cited by Byrne,2006) suggested that the CFI should be the index of choice	
Non-Normed Fit Index (NNFI)	NNFI ≥ 0.8 and $\leq .89$. It is a variant of the NFI that takes model complexity into account. Values for the NNFI can exceed those reported for the NFI and can also fall outside the zero to 1.00 range.(Byrne, 2006)	
Root Mean Square Error of	RMSEA ≥ 0.05 and ≤ 0.08 / The RMSEA considers the error of approximation in the population and asks the question, “How well	Hair et al, 2010; Byrne, 2006;

Approximation (RMSEA)	would the model, with unknown but optimally chosen parameter values, fit the population covariance matrix if it were available?" (Browne & Cudeck, 1993, pp. 137-8, cited by Byrne, 2006). This discrepancy, as measured by the RMSEA , is expressed per degree of freedom, thus making it sensitive to the number of estimated parameters in the model (i.e., the complexity of the model). Values less than .05 indicate good fit, and values as high as .08 represent reasonable errors of approximation in the population (Browne & Cudeck, 1993, cited by Byrne, 2006). Addressing Steiger's (1990, cited by Byrne, 2006) call for the use of confidence intervals to assess the precision of RMSEA estimates, EQS reports a 90% interval around the RMSEA value. In contrast to point estimates of model fit (which do not reflect the imprecision of the estimate), confidence intervals can yield this information, thereby providing the researcher with more assistance in the evaluation of model fit.	Chau, 1997; Heck, 1998
Convergent Validity (CV)	All items of the related factors are significant (p < 0.01), the size of all standardized factorial loads are exceeding 0.60 (Bagozzi & Yi, 1988) the extent to which different assessment methods concur in their measurement of the same trait (i.e., construct)—ideally, these values should be moderately high (Byrne, 2006)	Bagozzi & Yi, 1988; Byrne, 2006;
Variance Extracted Index (VEI)	VEI > 0.50 / In all paired factors as constructs. In a matrix representation, The diagonal represents the (VEI), while above the diagonal part presents the variance (the correlation squared); below the diagonal, is an estimate of the correlation of factors with a confidence interval of 95%. See the Table. <i>Discriminant validity of the theoretical model</i> mentioned below.	Fornell & Larcker, 1981
Discriminant Validity (DV)	DV / It is the extent to which independent assessment methods diverge in their measurement of different traits—ideally, these values should demonstrate minimal convergence.(Byrne, 2006). DV is provided in two forms: First, with a 95% interval of reliability, none of the individual elements of the latent factors correlation matrix contains 1.0 (Anderson&Gerbing,1988). Second, VEI between the each pair of factors is higher than its corresponding VEI (Fornell&Larcker,1981). Therefore, based on these criteria, different measurements made on the scale show enough evidence of reliability, CV and DV . See the Table. <i>Discriminant validity of the theoretical model</i> mentioned below.	Byrne, 2006; Anderson & Gerbing,1988; Fornell & Larcker,1981
Nomological Validity (NV)	It is tested using the chi square, through which the theoretical model was compared with the adjusted model. The results indicate that no significant differences are good theoretical model in explaining the observed relationships between latent constructs	Anderson & Gerbing,(1988); Hatcher, (1994)

Author: several authors, by own adaption

DISCUSSION

The **CFA** results are presented in **Table 13** and suggests that the model provides a good fit of the data (**S-BX**² = **232.636**; **df** = **124**; **p** = **0.0000**; **NFI** = **0.901**; **NNFI** = **0.928**; **CFI** = **0.976**; **RMSEA** = **0.075**). According **Table 12**, as evidence of the *convergent validity*, the **CFA** indicates that all items of the related factors are significant (*p* < *0.001*) and the magnitude of all the factorial loads are exceeding **0.60** (Bagozzi & Yi,1988). All the values of the

scale exceeded the value recommended **0.70** for the *Cronbach's Alpha* and **CRI**, which provides evidence of reliability and justifies the internal reliability of the scale of the business competitiveness (≥ 0.70), recommended by Nunnally&Bernestain (1994) and Hair (et al., 2010) and the *Variance Extracted Index VEI* (≥ 0.5) was calculated for each pair of constructs, resulting in an **VEI** more than 0.50 (Fornell&Larcker, 1981).

Table 13. Internal Consistency and Convergent Validity of the Theoretical Model

Factor	Variable	Factorial Load	Robust t-Value	Loading Average	Cronbach's Alpha (>=0.7per Factor via SPSS)	CRI >=0.7	VEI >=0.5
F1 TECH	V13	0.956***	1.000a	0.922	0.765	0.758	0.510
	V16	0.906***	5.720				
	V17	0.904***	8.543				
F2 CTLMS	V28	0.890***	1.000a	0.915	0.815	0.752	0.504
	V30	0.879***	19.350				
	V33	0.977***	17.560				
F3 PSR	V38	0.978***	1.000a	0.924	0.798	0.760	0.514
	V40	0.953***	21.453				
	V44	0.841***	17.312				
F4 INNOV	V61	0.923***	1.000a	0.916	0.881	0.753	0.505
	V62	0.974***	17.615				
	V65	0.852***	15.791				
S-BX ² = 232.636; df = 124; p = 0.0000; NFI = 0.901; NNFI = 0.928; CFI = 0..976; RMSEA = 0.075							
a.- Parameters constrained to the value in the identification process.							
***= p < 0.001							

Source: Own

According the same **Table 12**, with the evidence of the convergent validity, discriminant measure is provided in two forms as we can see in **Table 14**. *First*, with a **95%** interval of reliability, none of the individual elements of the latent factors correlation matrix contains **1.0** (Anderson&Gerbing,1988). *Second*, extracted variance between the two constructs is greater than its corresponding **VEI** (Fornell&Larcker,1981). Based on these criteria, we can conclude that the different measurements with the model show enough evidence of discriminant validity and reliability.

Table 14. Discriminant validity of the theoretical model.

Factors	TECH	CTLMS	PSR	INNOV	CHI Square Differences Test (Values <VEI)
TECH	0.510	0.402	.236	0.312	
CTLMS	0.270, 0.410	0.504	0.503	0.430	
PSR	0.323, 0.581	0.496, 0.758	0.514	0.500	
INNOV	0.400, 0.573	0.356, 0.649	0.500, 0.710	0.505	
Interval Confidence Test (<1.0)					

Note: The diagonal represents the Variance Extracted Index (**VEI**), while above the diagonal part presents the variance (the correlation squared); below the diagonal, is an estimate of the correlation of factors with a confidence interval of 95%.

Source: Own

To obtain the statistical results of the research hypotheses, we applied the **SEM** as a quantitative method with the same variables to check the *structure model* and to obtain the results that would allow the hypotheses posed, using the software **EQS 6.1** (Bentler, 2005; Brown, 2006; Byrne, 2006) Furthermore, the *nomological validity* of the theoretical model was tested using the *chi square*, through which the theoretical model was compared with the adjusted model. The results indicate that, the no significant differences in the theoretical model are good in explaining the observed relationships between latent constructs (Anderson & Gerbing, 1988; Hatcher, 1994). Taking in account only the **Factors** described and using again **EQS 6.1**, we obtained the **Table 15** to demonstrate our Hypotheses.

Table 15. Results of hypothesis testing the theoretical model

Hypotheses	Structural Relation	Standardized Coefficient	t Value
H1.- A high level of INNOV generates a high level of TECH in mL at the GMAM .	INNOV → TECH GMAM	0.741***	13.321
H2.- A high level of INNOV generates a high level of CTLMS in mL at the GMAM	INNOV → CTLMS GMAM	0.730***	27.320
H3.- A high level of INNOV generates a high level of PSR in mL at the GMAM	INNOV → PSR GMAM	0.880***	36.736
S-BX² = 152.655; df = 104; p = 0.0005; NFI = 0.931; NNFI = 0.901; CFI = 0.923; RMSEA = 0.065*** p < 0.001			

Source: Own

The Hypotheses results obtained after applying the **SEM** method, are showed in **Table 16**.

Table 16. Hypotheses Results

Hypotheses	Description
H1	($\beta = 0.741$, $p < 0.001$), the relationship between INNOV and TECH from mL has significant positive effect.
H2	($\beta = 0.730$, $p < 0.001$), the relationship between INNOV and CTLMS from mL has significant positive effect.
H3	($\beta = 0.880$, $p < 0.001$), the relationship between INNOV and PSR from mL has significant positive effect.

Source: Own

Summarizing, we can conclude that **INNOV** is positive and significant over the **3** variables measuring **mL**.

CONCLUSIONS

We confirmed that **4 Factors**, such as: **TECH**, **CTLMS**, **PSR** and **INNOV** are involved into the **mL** process, with **13 Dimensions** and **65 Variables** as Indicators so, we solved the **SQ1** by mean to have proposed as theoretical framework what is showed in **Table 1**, **Figure 1**, and **Table 11** as a main questionnaire; using **SEM**, we obtained **Table 13** to solve **SQ2** and **Table 14** to justify the enough validity to solve **SQ3**. To prove the main Hypothesis, by the results obtained in **Table 15**, where *GH: all the relevant variables have significant positive effect from INNOV to mL* is **affirmative**. In fact, **H4**. A high level of **INNOV** generates a high level of **PSR** in **mL** at the **GMAM** shows the most relevant latent factor . So we solved the **RQ** at **100%**.

However, ¿how the latent variables are interacting? to answer this, we applied the **SEM** as a quantitative technique and we can see how the underlying variables are interacting amongst them at the same time of multiple regressions are in progress. We found **12/65 independent variables as most important on mL** indicators that are improved by **INNOV**, to reinforce the model. In order to get it, we have:

F1.-TECH: TECHNOLOGY

This factor representing a great opportunity to the **GMAM** to increase the **INNOV over the mL** for students and professors because, we have to get better technologies and friendliest around Multimedia (**TMD**) issues, in other words: *accessing to sound, video and graphical materials must work, pretty well (V13)*(Keegan ,2005). The social media (**TSME**) is already present and with a great potential, for analyze the benefits on learning, when the student or professor perceives: *I tend to participate in: gamings, simulations and/or virtual worlds (V16)*. Hence it is very important, minimize the sensation of: *To learn (or teach), I feel I spend a lot of time connected in different networks with scarce results (V17)* (Woodill, 2001).

F2. CTLMS CONTENTS, TEACHING-LEARNING MANAGEMENT AND STYLES.

This factor reveals the **mL** potential through the Contents, Teaching-Learning Management and Styles (**CTLMS**) when the student or professor, perceives: *I feel my learning (or teaching) process is more willing to the sensation to be connected everywhere, every time to the internet affordances (V28)* (Woodill, 2001); so, we ought take advantage from this point, Contents, Teaching-Learning Management and Styles (**CTLMS**), to prepare the encourage conditions and final attitudes, for both: student and professor when they finally perceive : *I feel that the contents are enough to motivate me to: create new forms of knowledge. You are more Reflexive (V30)*. Or even more, as a result of **INNOV**, when they become more pragmatic (*I feel that the contents are enough to motivate me to: apply the knowledge acquired. You are more Pragmatic.V33*) (Cabero,2012; Bloom 2009; Gallego & Martínez, 1999; Honey& Mumford, 1992).

F3.- PSR: PROFESSOR & STUDENT ROL

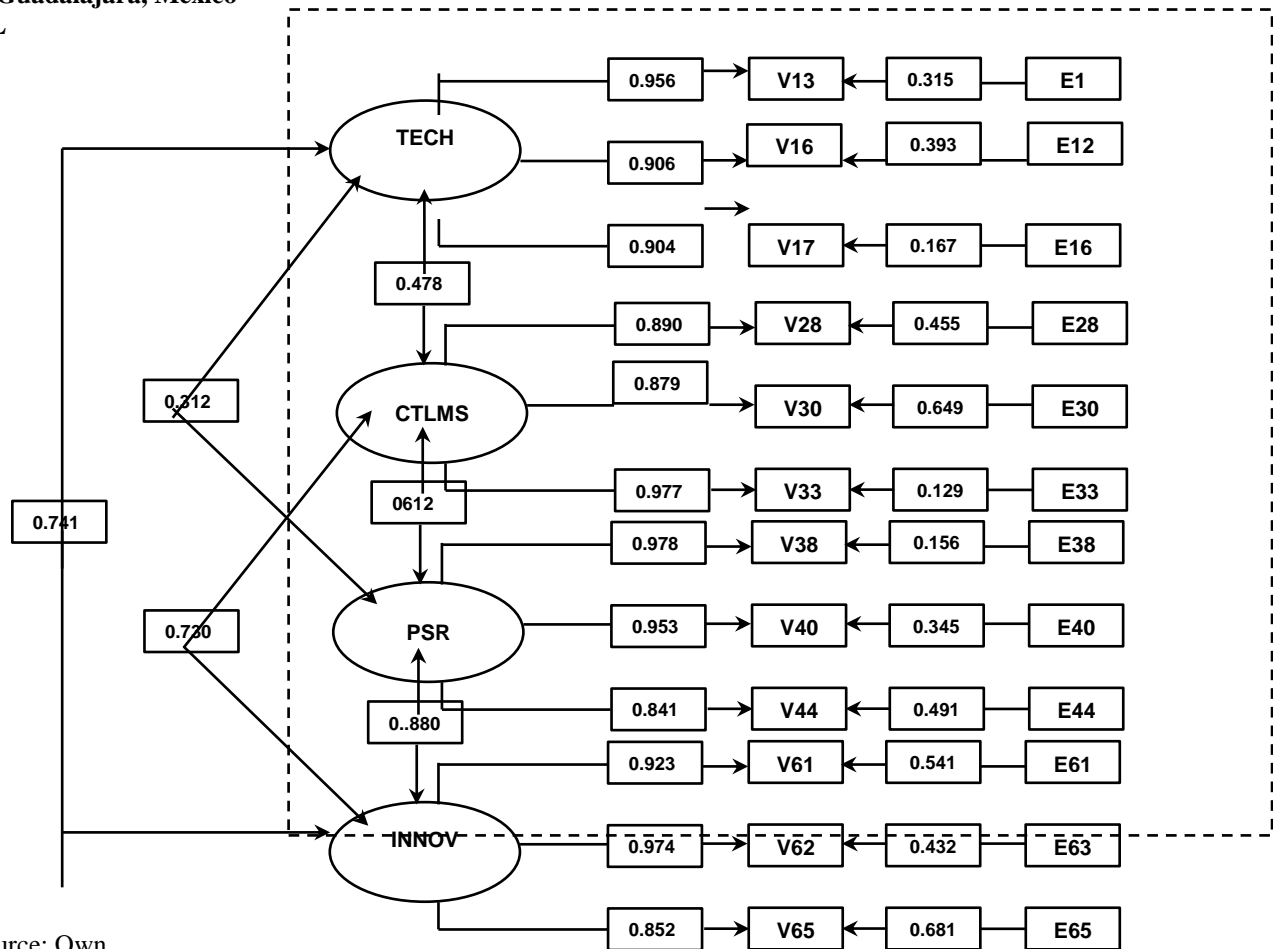
Professor-Student Perception Feasibility (TSPF) must increase the future contents and design devices around the intuitive senses, when both: student and/or professor perceives: *When I use a PDA I am very intuitive using my memory and my senses. (V38)* (Driscoll, 2005) and *be effective it is necessary to use graphics and illustrations. (V40)* (Keegan, 2005) Enactive education processes have a great chance to be explored and implemented here (Woodill, 2001). Unfortunately, about the *cost/value perception* where **mL** increases access to education and training . *It is still expensive* in México. (**V44**). We have to expect the rate of prices to broadband access, be lower in the near future for the **GMAM**.

F4.-INNOV: INNOVATION PROCESS.

Finally, we discovered the importance to involve more the *value added* in different stages of our previous innovation model (Mejía-Trejo et al, 2013), such as : contents (**V61**); technology (**V62**) including an entire innovation strategic planning (Garrison & Anderson; 2003),(**V65**).

The Final SEM is showed in Figure 2.

Figure 2.- Empirical Hypothesized Model of First-Order of How Innovation interacts with Mobile Learning in Guadalajara, México mL



Source: Own

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